



# Trade with Me

Whole-class activity



What you need:

Student Wallet

Overhead Wallet



1 for each player

1 for the teacher

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### Your goal

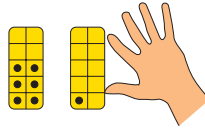
Use ten-frame tiles to model different addition facts for a given sum.

### Set up

Give each student a wallet.

### Play

1. Show a tile on the overhead, for example, 7.
2. Ask, **What two tiles can you trade for this tile?**
3. Invite a volunteer to share a solution, for example,



$$7 = 6 + 1$$

Skill: Model addition facts for a given sum (algebra readiness).

continued

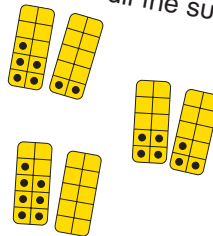
4. Ask, **Is it a fair trade? Why?**  
Guide students to say, **Yes! 6 and 1 is the same as 7.**  
Write:

$$6 + 1 = 7$$

5. If it is not a fair trade, say, **5 and 1 is NOT the same as 7.**  
Write:

$$5 + 1 \neq 7$$

6. Repeat steps 2–5 until students have found all the sums to 7.



7. Continue with other sums as time allows.

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Skill: Model addition facts for a given sum (algebra readiness).